#### The TORQUE Resource Manager

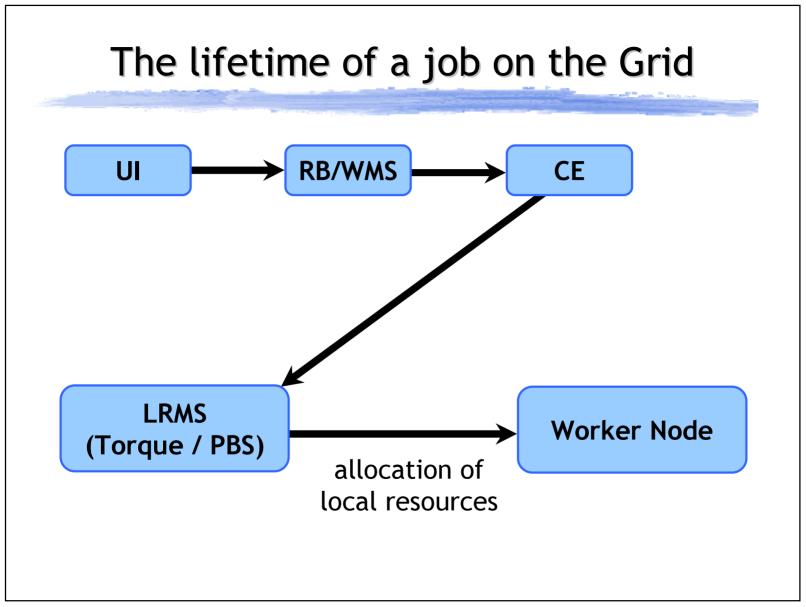
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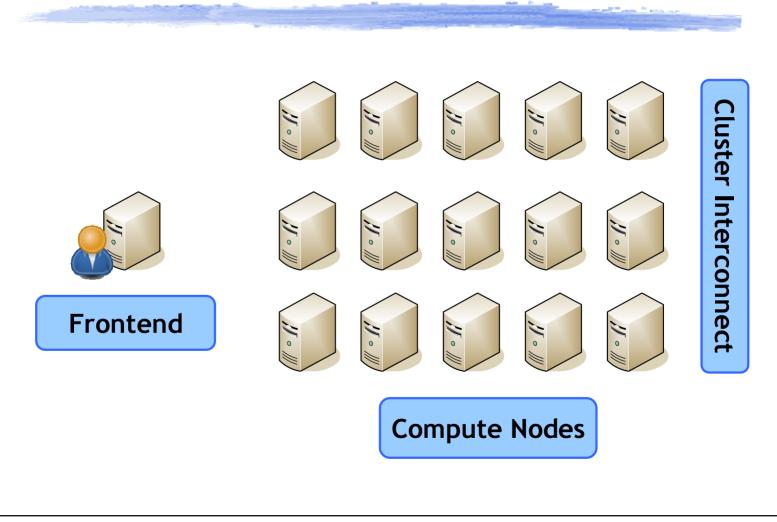
Εκπαίδευση στο πλαίσιο του έργου «Εγκατάσταση κόμβου GRID στο Πολυτεχνείο Κρήτης» 2009/05/07

## What is TORQUE?

- TORQUE: Terascale Open-source Resource and QUEue manager
  - A batch scheduling system for clusters
    - Based on \*PBS (PBS, OpenPBS, PBS Pro), NASA, early '90s
  - Managing local resources
    - Compute nodes, perhaps multicore systems
    - Allocates cores and memory to jobs
  - And job queues
    - Accepts job submission requests
    - Manages jobs in queues
    - Creates needed processes, responsible for starting/suspending/killing/jobs



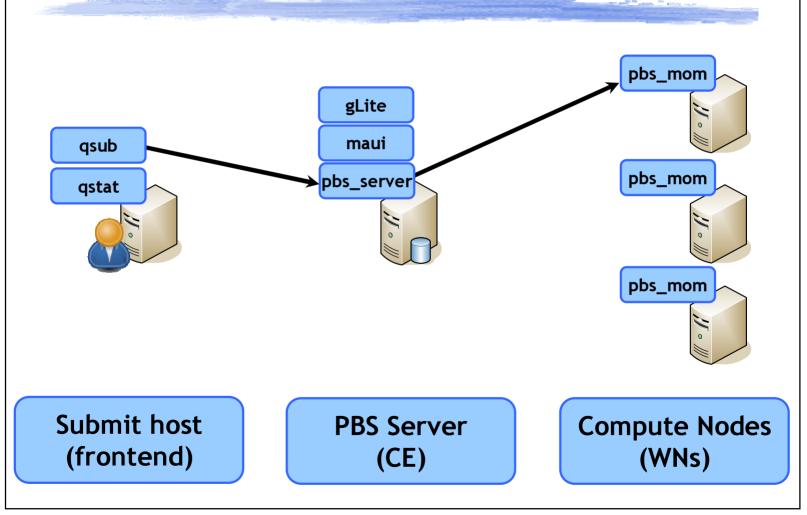
#### What exactly is a compute cluster?



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- No single definition but:
- Many, similar compute nodes that share:
  - ➤Administrative authority
  - ➡User accounts and privileges
  - Home directories for users (/home/user1)
    - Although local scratch space is usually available
- Combined with a scheduling system
  - ⇒e.g., TORQUE and MAUI
- Used for running parallel applications
   e.g., combined with an MPI implementation

## Using TORQUE locally



### **Basic Job Management**

qsub ⇒ submit a job to a queue qdel ➤cancel/delete a job qstat view queue and job status qsig ⇒signal a job (e.g. SIGTERM, SIGUSR1) qhold / qrls ⇒hold / release a job

### qsub: Job Submission (1)

- Submit a job script to a queue
  - ⇒qsub -q tuc -I -k oe -l nodes=4 -N testjob1
- -q queue: the queue to submit to ("tuc")
- -I: request an interactive job
  - ⇒gets scheduled normally, but with I/O redirection to user's terminal
- -l nodes=node\_specification

More on that later on

## qsub: Job Submission (2)

Submit a job script to a queue
 qsub -q tuc -I -k oe -l nodes=4 -N testjob1
 -N *jobname* Define a nice human readable name for the

Define a nice human readable name for the job

#### -k oe

- Important: Keep both standard output and standard error on the execution host
- Useful, because UI shares homes with WNs for local accounts

### qdel: Job Cancellation / Deletion

Remove a job from the queue
kill it if it's already running
Sends a SIGTERM first, then a SIGKILL
qdel -W 3 1122
Delete job with job id 1122

Wait 3 seconds between SIGTERM and SIGKILL

### qstat: Queue / Job Statistics

- Show processes currently in the queue
- Along with their state and attributes
  - E: Job is exiting after having run
  - ➡ H: Job is held
  - ⇒ Q: Job is queued, eligible to run or be routed
  - ➡ R: Job is Running
  - T: Job is in transition (being moved to a new location)
  - W: Job is waiting for its requested execution time to be reached
  - ⇒ S: Job is suspended
- More arguments: -a [all jobs], -f [full status]

#### qalter: Alter Job attributes

#### Alters job attributes

- Either while in the queue or running
- ⇒E.g. maximum wallclock or CPU time
- Job will be cancelled if its new attributes do not fit queue requirements

## qsig: Signal a Running Job

- Sends a UNIX signal to a running job
- E.g., SIGINT, or a user-defined signal
- User-defined signals (SIGUSR1/2) used to invoke user-specified reactions
  - Output progress statistics to a predefined file
  - Perform internal checkpointing, to resume work from this point later on
- Special signals: "suspend", "resume"
  - ⇒suspend: send SIGTSTP (^Z), then SIGSTOP
  - ⇒resume: send SIGCONT

#### qsub: Specifying resources (1)

- -l resource1=value1,resource2=value2
- CPU resources:
  - ⇒-l nodes=X
  - I nodes=X1:ppn=Y1+X2:ppn=Y2
  - -l nodes=X1:ppn=Y1:myrinet
  - -l nodes=wn030.grid.tuc.gr +wn002.grid.tuc.gr

#### qsub: Specifying resources (2)

- -l resource1=value1,resource2=value2
- Either while in the queue or running
  - ⇒E.g. maximum wallclock or CPU time
- Job will be cancelled if it's no longer runnable based on its new attributes

#### qsub: Specifiying dependencies

- -W depend=type[:argument...]
- E.g., start the job:
  - Any time after j has started: -W depend=after:j
  - Only if j completes successfully:
    - -W depend=afterok:j
  - ➤Only if j fails:
    - -W depend=afternotok:j
- More options in the manual page for qsub
   man qsub

## PBS Scripts (1)

Used as input for qsub
 Commonly a simple bash sc

- Commonly a simple bash script
- Deals with job initialization and finalization
- Can contain PBS-specific comments
  - →Begin with "#PBS"
  - No need to specify long argument lists to qsub
- Runnable directly at the command line

### PBS Scripts (2)

#### A simple example:

```
#!/bin/bash
#PBS -1 nodes=4:ppn=2
#PBS -1 walltime=01:00
#PBS -q tuc
#PBS -k oe
echo Running on `hostname`
echo The PBS node file contains:
if [ ! -z $PBS NODEFILE ]; then
        cat $PBS NODEFILE
else
        echo No $PBS NODEFILE found.
```

fi

#### Job Arrays

- Single script, submitted in multiple jobs
- -t argument to qsub:
  - >-t index\_range[,index\_range]
- For example
  - ⇒qsub -t 1-100 array.pbs
  - ⇒qsub -t 1,3,5,7,10-15 array.pbs
- Each job can find its place in the array by examining \$PBS\_ARRAYID

#### **Multiprocessor Jobs**

- Job has been allocated a number of nodes, now what?
  - Use the TORQUE Task Management (TM) interface to spawn peer tasks on remote nodes
- pbsdsh: TORQUE/PBS-specific rsh/ssh replacement
- TORQUE-aware MPI implementation
   OpenMPI has excellent support

#### Multiprocessor Jobs: pbsdsh

TORQUE-aware rsh/ssh replacement

- pbsdsh command
  - Discovers set of nodes in job
  - ⇒Execute command on *all* tasks
- Useful arguments
  - -h host: execute on a single host
  - ➤-u: execute command once on each host
    - Ignores number of allocated processors per node
- Careful! command must be an absolute path: e.g., `pwd`/task.sh



# http://www.cslab.ece.ntua.gr/ tuc/torque.html

## **Multiprocessor Jobs: MPI**

OpenMPI has full integration with TORQUE

- Based on TM interface
- Determines number and placement of processors automatically
  - examines environment variable
  - Queries TORQUE through TM interface
- Proper signaling to MPI job
- Proper job initialization, suspension, and termination
- Correct accounting, real CPU time

#### Multiprocessor Jobs: Control

- No unrestricted rsh/ssh between nodes
- TORQUE stays in control of processor allocation and CPU time usage
- Linux cpusets used to minimize process interference between unrelated jobs
  - Even if process fork()s, all related processes time-share
- Enables user to oversubscribe allocated processors, for testing purposes

number of MPI peers > number of processors

### Torque accounting / logs

- TORQUE keeps detailed logs under /var/spool/pbs
- PBS server: server\_logs/, server\_priv/
- PBS mom: mom\_logs/, mom\_priv/
- Various debug levels settable via qmgr
- Every state transition gets logged and can be analyzed during troubleshooting